



CM 99-10

Times Two

RULES: USPSA Handgun Competition Rules, current edition **COURSE DESIGNER:** US Design Team

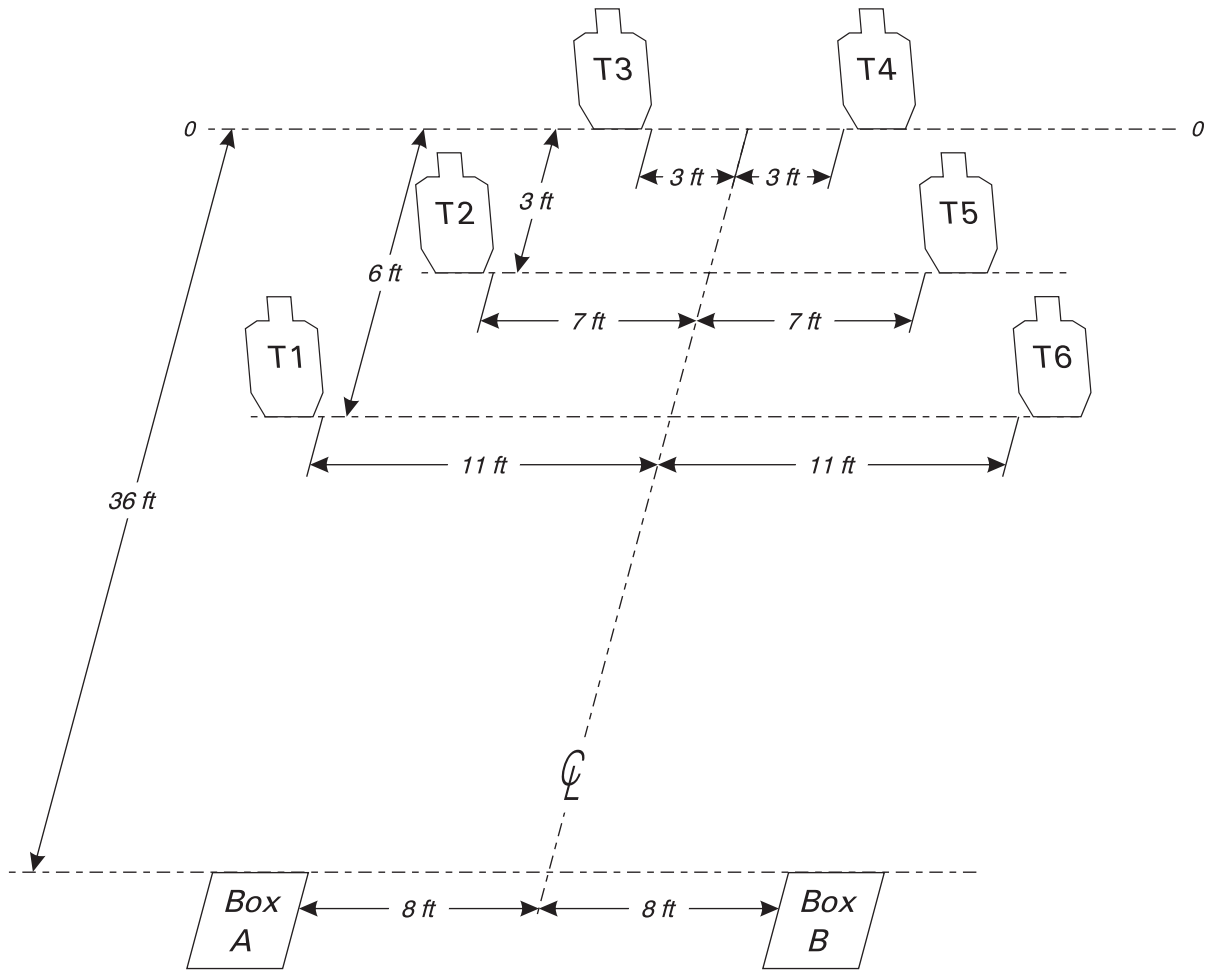
START POSITION: Standing in either Box A or Box B, both arms hanging relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

STAGE PROCEDURE

From Box A engage only T1-T3 with two rounds each.
From Box B engage only T4-T6 with two rounds each. Start in either Box A or Box B. Upon start signal, from the starting box engage the appropriate targets. Move to the remaining box and engage the appropriate targets.

SCORING

SCORING: Comstock, 12 rounds, 60 points
TARGETS: 6 Metric
SCORED HITS: Best 2/paper
START - STOP: Audible - Last shot
PENALTIES: Per current edition USPSA Handgun Competition Rules



SETUP NOTES: Set paper targets to 5 feet high at shoulders. Shooting boxes are 3 feet by 3 feet.



Stage 2

Port Fort

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Phil McKenzie

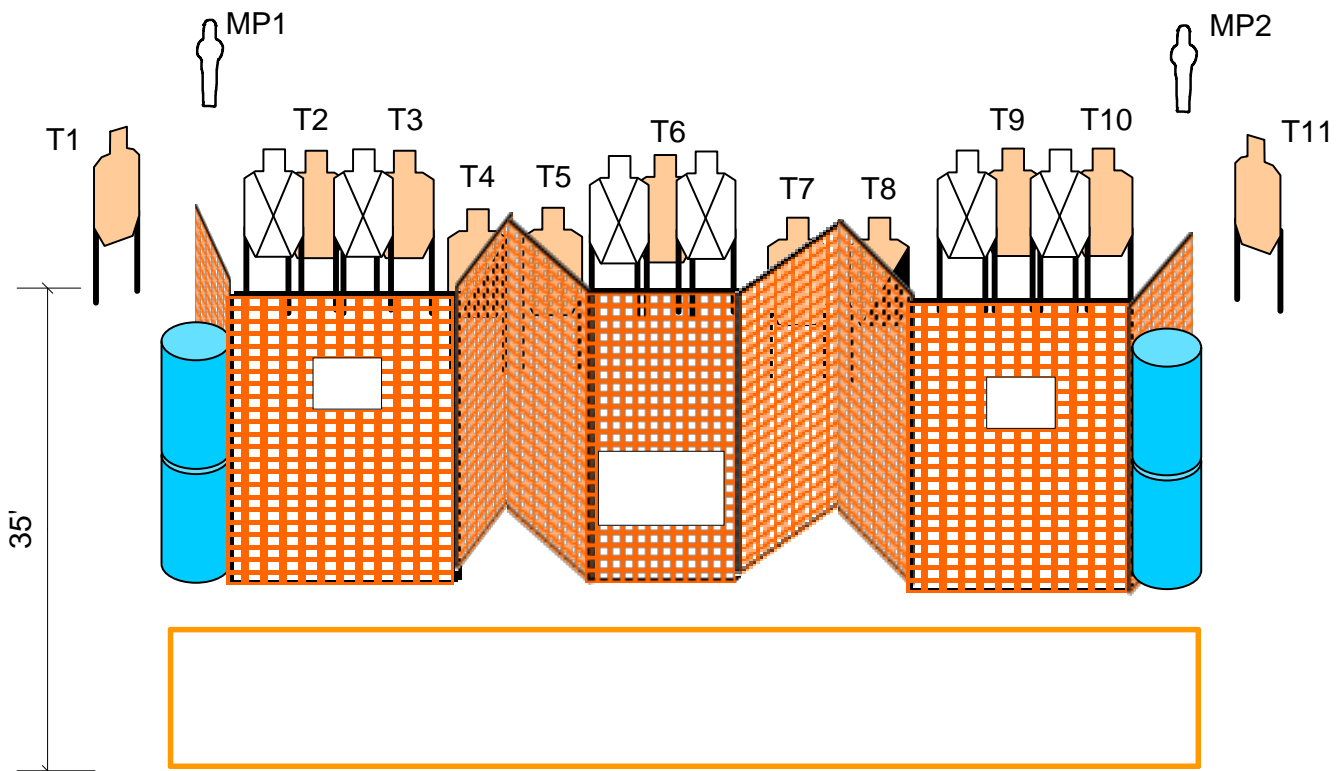
START POSITION: Standing anywhere within the fault lines with hands relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

STAGE PROCEDURE

On signal engage T1-T11 with two (2) rounds each & knock down MP1 & MP2. All walls extend vertically to infinity.

SCORING

SCORING: Comstock, 24 rounds, 120 points
TARGETS: Metric (11) & MP (2)
SCORED HITS: Best 2 per paper, steel down = 1A
START-STOP: Audible - Last shot
PENALTIES: Per current edition of Rule Book:
 Procedural. -10
 No-shoot hit. -10
 Miss. -10



SETUP NOTES: Maintain fault line 3 feet from walls. T- 4 & T- 8 have hard cover (right diagonal). T-1, T- 11, MP1 & MP2 set to shoot from ends of shooting area. Set barrels to protect T post. The entire stage setup begins from back stop with MMP steel as far back as practical.

RO NOTES:

Stage 3

Walk Star

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Phil McKenzie

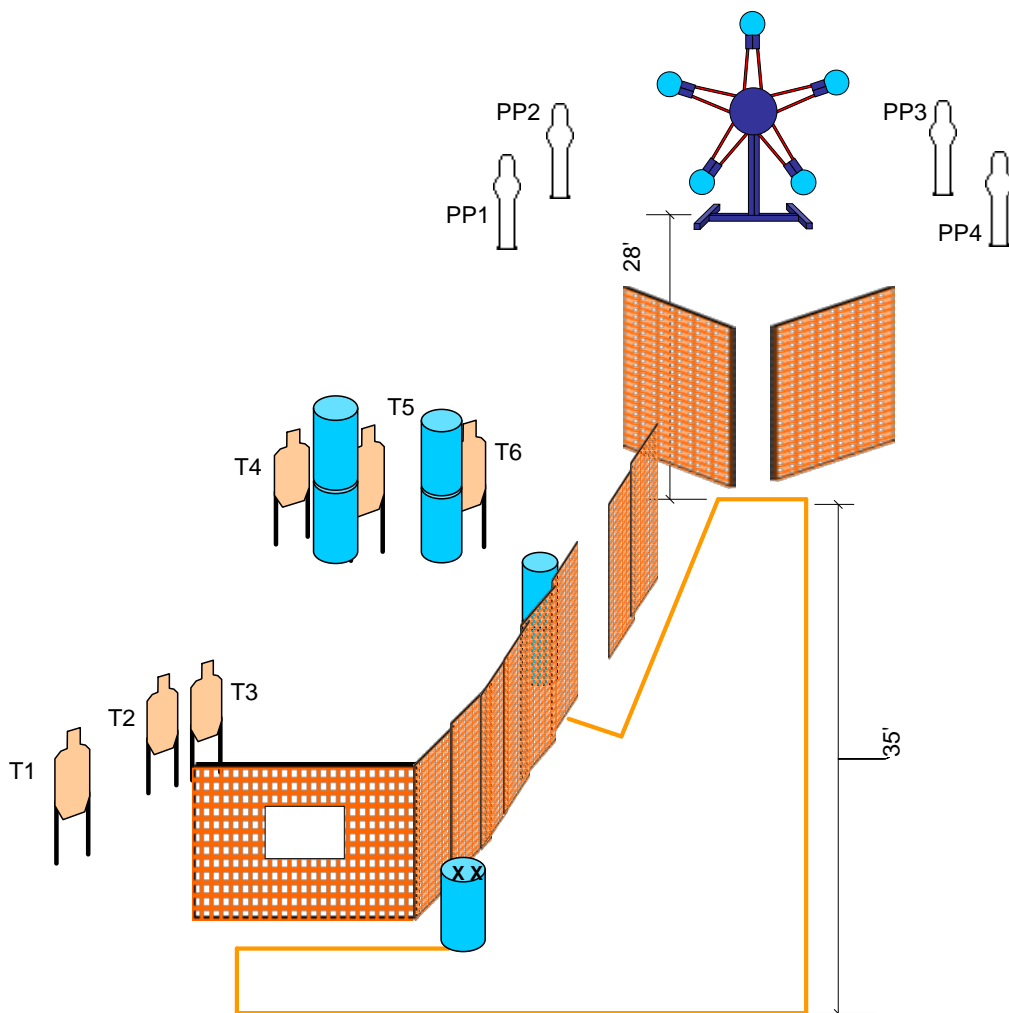
START POSITION: Standing with hands on marks on barrel. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

STAGE PROCEDURE

On signal engage T1-T6 with two (2) rounds each, knock down PP1 – PP4 & knock down 5 steel plates. All walls extend vertically to infinity.

SCORING

SCORING: Comstock, 21 rounds, 105 points
TARGETS: Metric (6), PP (4) & Steel Plates (5)
SCORED HITS: Best 2 per paper, steel down = 1A
START-STOP: Audible - Last shot
PENALTIES: Per current edition of Rule Book:
Procedural. -10
No-shoot hit. -10
Miss. -10



SETUP NOTES: Maintain fault line 3 feet from walls. Set T1 for a shot only from end of shooting area. Barrel at first opening to block a shot at T4. Set PP – PP4 as far back as practical but at least 24' from end of shooting area.

RO NOTES:

Stage 4

Pop Swing

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Phil McKenzie

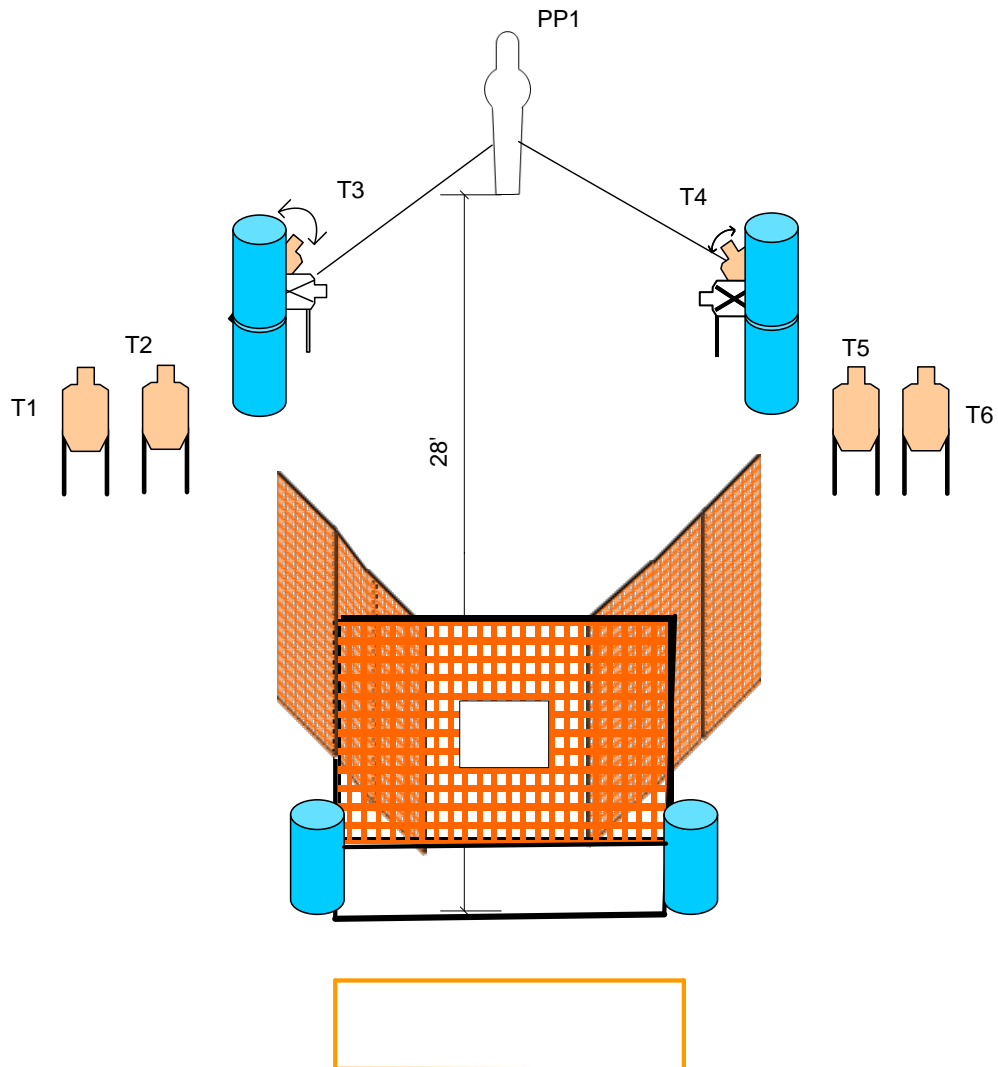
START POSITION: Standing anywhere inside the fault lines & hands relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

STAGE PROCEDURE

On signal engage T1-T6 with two (2) rounds each & knock down PP1. PP1 activates both T - 3 & T-4 swingers & exposes targets to engage. All walls extend vertically to infinity.

SCORING

SCORING: Comstock, 13 rounds, 65 points
TARGETS: Metric (6) & PP (1)
SCORED HITS: Best 2 per paper, steel down = 1A
START-STOP: Audible - Last shot
PENALTIES: Per current edition of Rule Book:
 Procedural. -10
 No-shoot hit. -10
 Miss. -10



SETUP NOTES: Maintain fault line 3 feet from wall.
 Inside walls extend & angle to block T1 – T2 & T5 – T6 from a port shot.

RO NOTES: