

Stage 2

Pop, Drop & Roll

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Bud Connolly

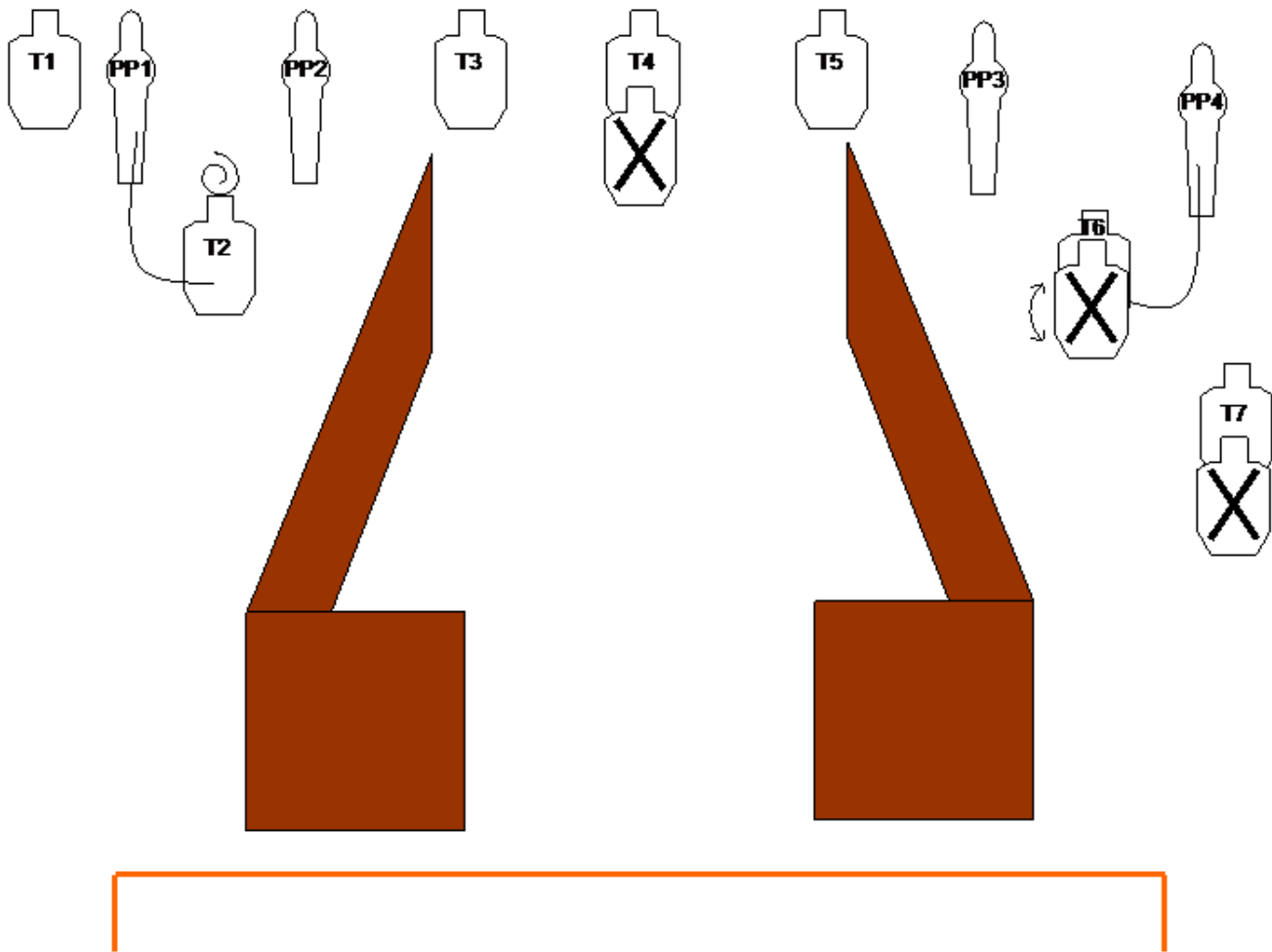
START POSITION: Standing anywhere in Shooting Area with hands relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

STAGE PROCEDURE

On signal, draw and engage T1 – T7 with two (2) rounds each and knock down PP1 – PP4.
PP1 activates Drop Turner T2.
PP4 activates Max Trap T6.
T2 & T6 are disappearing targets. Please mark any misses on these targets as NPM (No Penalty Mike).

SCORING

SCORING: Comstock, 18 rounds, 90 points
TARGETS: 7 IPSC, 4 PP
SCORED HITS: Best 2 per IPSC, steel down = 1A
START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
No-shoot hit. -10
Miss. -10



SETUP NOTES: T3 & T5 can be engaged from the center and their respective sides. Use Atto Walls at the ends of the walls to protect the Tposts.

RO NOTES: None.