

Melody Line

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Mike Davis - Modifications by US Design Team

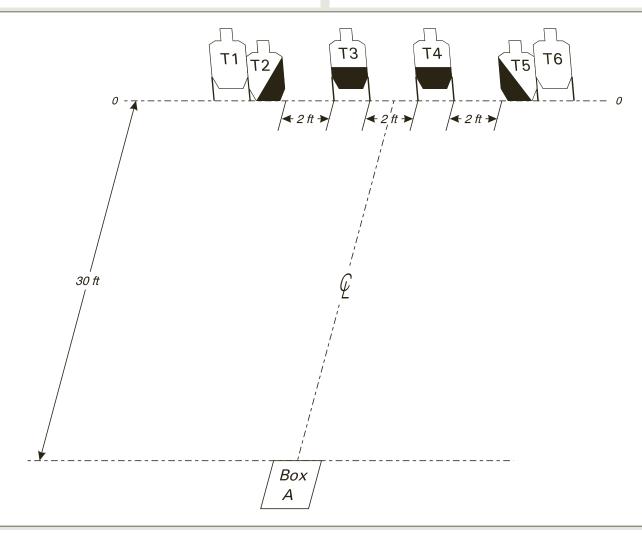
START POSITION: Standing in Box A, back to targets, toes of both feet against rear fault line of Box A, both wrists above respective shoulders. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

STAGE PROCEDURE

Upon start signal, turn, then draw and from Box A engage T1-T6 with only one round per target, then make a mandatory reload and from Box A engage T1-T6 with only one round per target.

SCORING

SCORING: Virginia Count, 12 rounds, 60 points TARGETS: 6 IPSC
SCORED HITS: Best 2/paper
START - STOP: Audible - Last shot
PENALTIES: Per current edition USPSA Practical Shooting Handbook.
Failure to perform mandatory reload will result in one procedural penalty per shot fired.



SETUP NOTES: Set T1, T3, T4, and T6 to 5 feet high at shoulders. T2 and T5 are set so top of upper A zones are parallel with top of shoulder on adjacent target. Outer non-scoring edges of T1-T2 and T5-T6



butt together. Other targets are spaced two feet apart edge to edge. Shooting box is 3 feet by 3 feet. Hard cover on T3 & T4 is to bottom perforation of lower A zone. Hard cover on T2 & T5 is as shown.

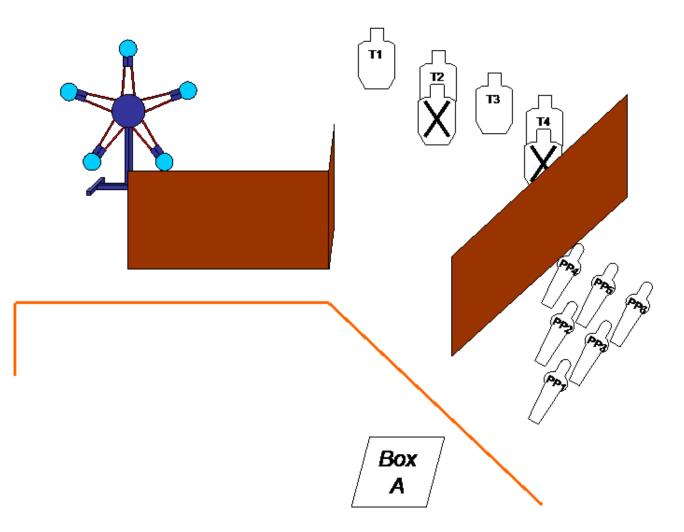
Stage 2

Steel, Paper & Star

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START POSITION: Standing in Box A with hands relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

STAGE PROCEDURE		SCORING
On signal, draw and knock down PP1-PP6 from Box A only.	SCORING:	Comstock, 19 rounds, 95 points
Then enter the shooting area and engage T1-T4 with two (2)	TARGETS:	4 IPSC, 6 PP & 5 Plates
rounds each and knock down P1-P5 from Texas Star.	SCORED HITS:	Best 2 per IPSC, steel down = $1A$
	START-STOP:	Audible - Last shot
	PENALTIES:	Procedural10
		No-shoot hit10
		Miss10



SETUP NOTES: Set PP1-PP6 and Texas Star 8 yards from closest shooting position. Ensure that at least one target can only be engaged from center opening.

RO NOTES: Watch for Foot Faults.

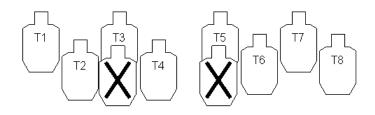
Stage 3

Right & Left

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START POSITION: Standing in Box with wrists above respective shoulders. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

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STAGE PROCEDURE		SCORING
On signal, draw and engage the proper array with Strong	SCORING:	Virginia count, 16 rounds, 80 points
Hand Only. Then, perform a mandatory reload and engage	TARGETS:	8 IPSC
the remaining array with the Weak Hand Only.	SCORED HITS:	Best 2 per IPSC
T1-T4 are engaged with the Left Hand.	START-STOP:	Audible - Last shot
T5-T8 are engaged with the Right Hand.	PENALTIES:	Procedural10
		No-shoot hit10
		Extra shot10
		Extra hit10
		Miss10



Box А

SETUP NOTES: Setup in center of right bay. Distance from Box A to targets is 7 yards max. Adjust as needed to fit in with Stage 4.

RO NOTES: Watch for Strong or Weak Hand procedurals.

Stage 4

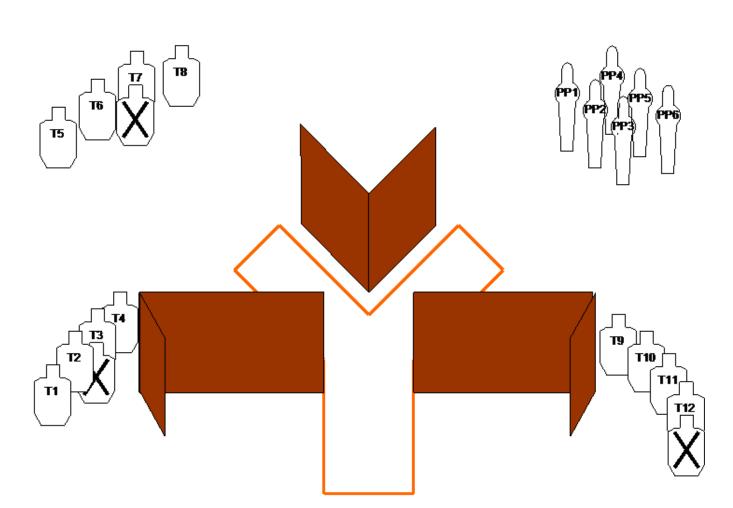
Shooting Area.

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START POSITION: Standing with heels against rear Fault Line and hands relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.		
STAGE PROCEDURE	SCORING	
On signal, draw and engage T1-T12 with two (2) rounds	SCORING: Comstock, 30 rounds, 150 points	
each and knock down PP1-PP6.	TARGETS: 12 IPSC, 6 PP	
Shooter must remain within the Shooting Area during the	SCORED HITS: Best 2 per IPSC, steel down = 1A	
course of fire. One procedural for each step outside of the	START-STOP: Audible - Last shot	

PENALTIES: Procedural. -10

No-shoot hit. -10 Miss. -10



SETUP NOTES: Walls are only a vision barrier and to prevent 180° violations. Walls are not to scale or necessarily in the proper position on the diagram. Shooting Area should be no longer than 10 yards.

RO NOTES: Watch for Foot Faults and count the steps.