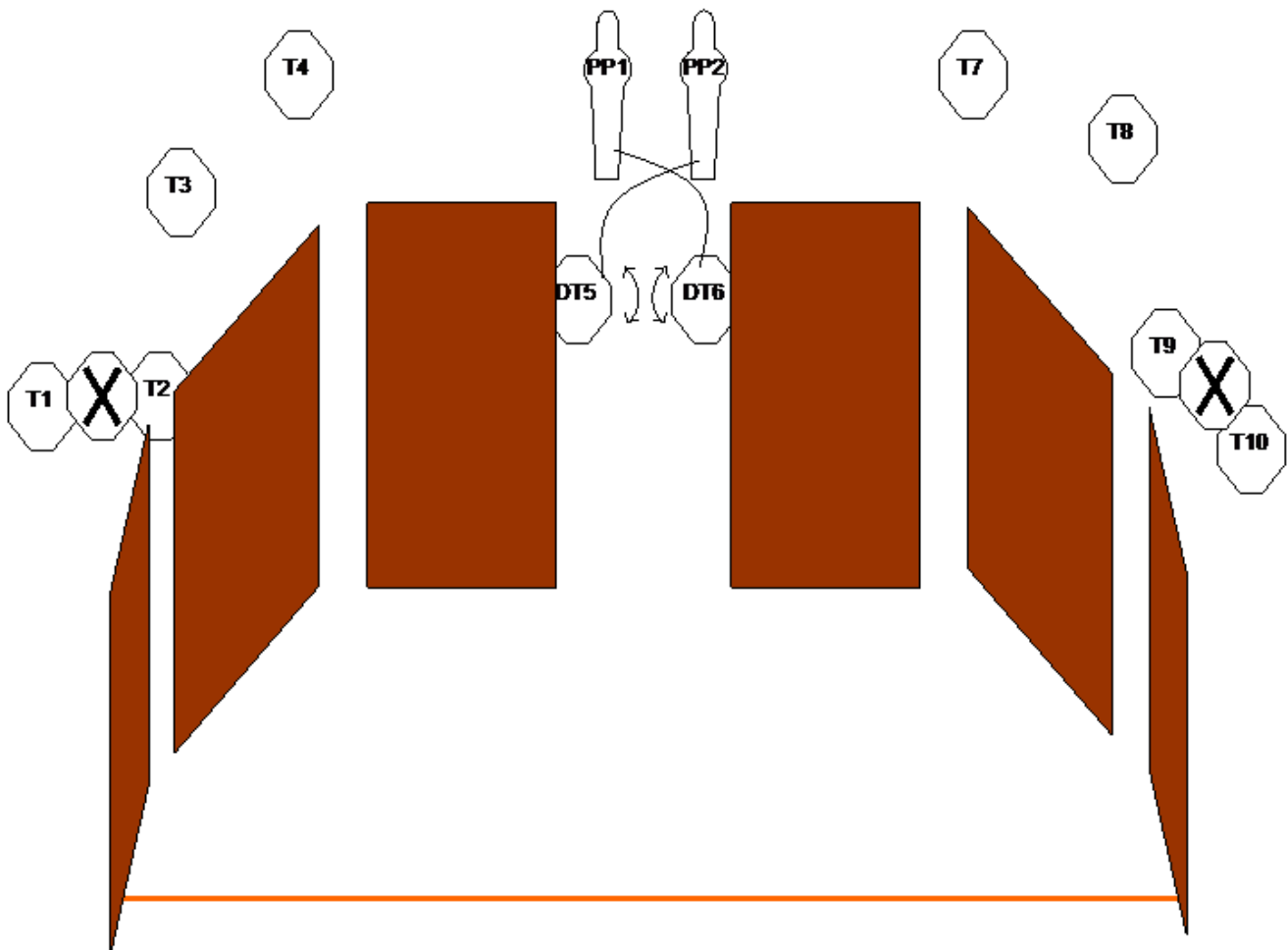


# Stage 3

# Peek-A-Boo Turtles

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** Bud Connolly

<b>START POSITION:</b> Standing anywhere behind the Fault Line with hands relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.	
<p><b>STAGE PROCEDURE</b></p> <p>On start signal, draw and engage targets with two (2) rounds each as and when visible through a port. PP1 activates DT6 and PP2 activates DT5.</p>	<p><b>SCORING</b></p> <p><b>SCORING:</b> Comstock, 22 rounds, 110 points</p> <p><b>TARGETS:</b> 10 Classic, 2 PP</p> <p><b>SCORED HITS:</b> Best 2 per Classic, steel down = 1A</p> <p><b>START-STOP:</b> Audible - Last shot</p> <p><b>PENALTIES:</b> Procedural. -10 No-shoot hit. -10 Miss. -10</p>



<b>SETUP NOTES:</b> Set up on Left side of the Right Bay.	<b>RO NOTES:</b> None.
---	------------------------