Stage 1 Gaps

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Bud Connolly

START POSITION: Palms flat on X's. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

# STAGE PROCEDURE

On start signal, draw and engage T1-T12 with two (2) rounds each as and when visible.

# **SCORING**

**SCORING:** Comstock, 24 rounds, 120 points

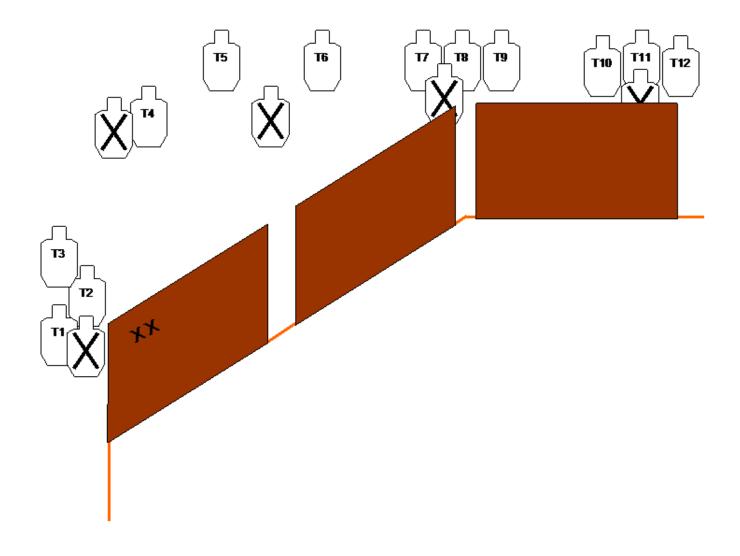
**TARGETS:** 12 IPSC

**SCORED HITS:** Best 2 per IPSC, steel down = 1A

**START-STOP:** Audible - Last shot **PENALTIES:** Procedural. -10

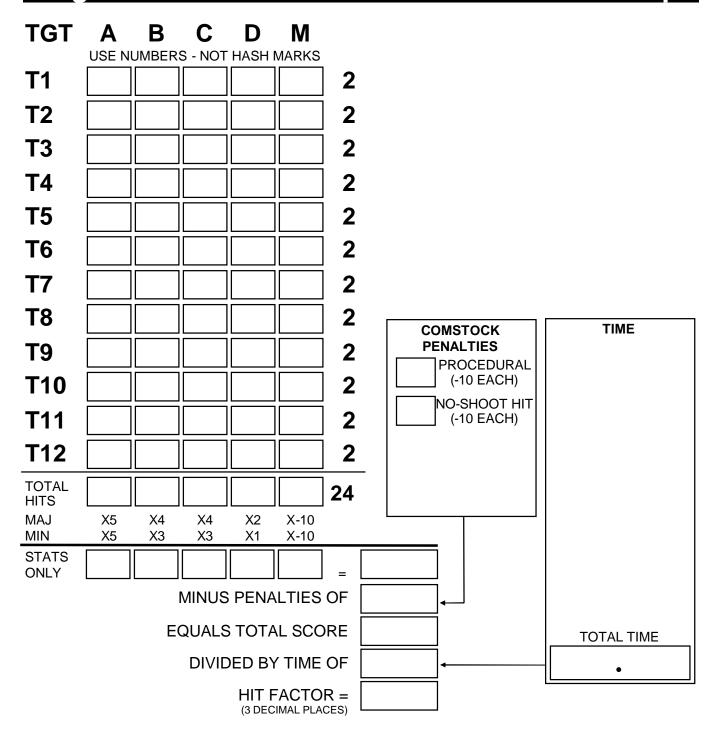
No-shoot hit. -10

Miss. -10



**SETUP NOTES**: Gaps are ~1' wide. T1-T3 are set against the berm and short of first gap. Set T4 just beyond 180° line in first gap. Watch for shoot throughs from T1-T3 onto T4.

**RO NOTES**: Watch for foot faults and shots passing through walls.



SHOOTER NUMBER	Open	Limited	L-10	SS	Production	Revolver		MAJOR	minor
	NAME					USI	PS.	A #	

# Stage 2

# **More Atto Walls**

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Bud Connolly

**START POSITION:** Standing with thumbs on X's. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

# STAGE PROCEDURE

On signal, draw and engage T1-T4 with two (2) rounds each and knock down one (1) Pepper Popper from each of the three (3) Ports.

#### **SCORING**

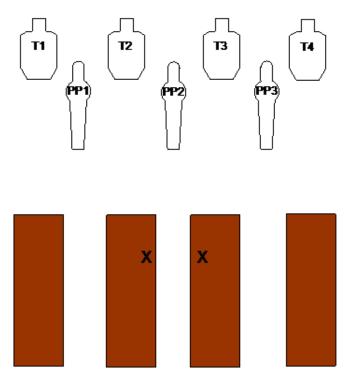
**SCORING:** Comstock, 27 rounds, 135 points

**TARGETS:** 4 IPSC, 3 PP

**SCORED HITS:** Best 6 per IPSC, steel down = 1A

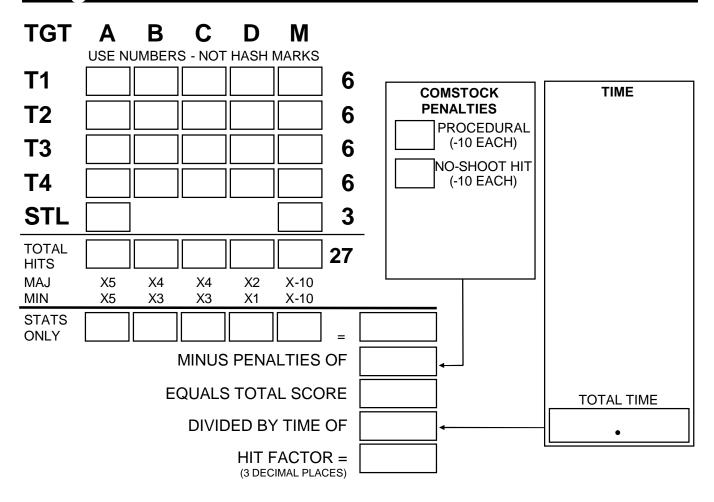
**START-STOP:** Audible - Last shot **PENALTIES:** Procedural. -10

Miss. -10



**SETUP NOTES**: Line up Atto Walls with targets T1-T4. PP1-PP3 are centered in the port openings and 7 yards from walls. T1-T4 are set 3' behind steel.

RO NOTES: None



SHOOTER NUMBER	Open	Limited	L-10	SS	Production	Revolver		MAJOR	minor
	NAME_					USI	PS.	A #	

Stage 3 Don't Miss

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Bill Noyes A6512

**START POSITION:** Standing in Box A, facing downrange with hands relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

#### STAGE PROCEDURE

On start signal, draw and engage targets T1-T3 with two (2) rounds each and knock down either P1 or P2. Make a mandatory reload and re-engage targets T1-T3 with two (2) rounds each and knock down the remaining plate.

Targets T1-T3 must be engaged before knocking down the respective Plate.

#### **SCORING**

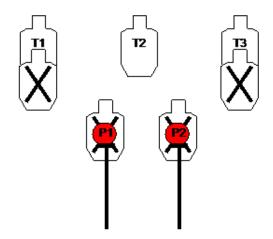
**SCORING:** Comstock, 14 rounds, 70 points

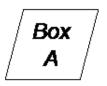
**TARGETS:** 3 IPSC, 2 Plates

**SCORED HITS:** Best 4 per IPSC, steel down = 1A

START-STOP: Audible - Last shot PENALTIES: Procedural. -10
No-shoot hit. -10

Miss. -10

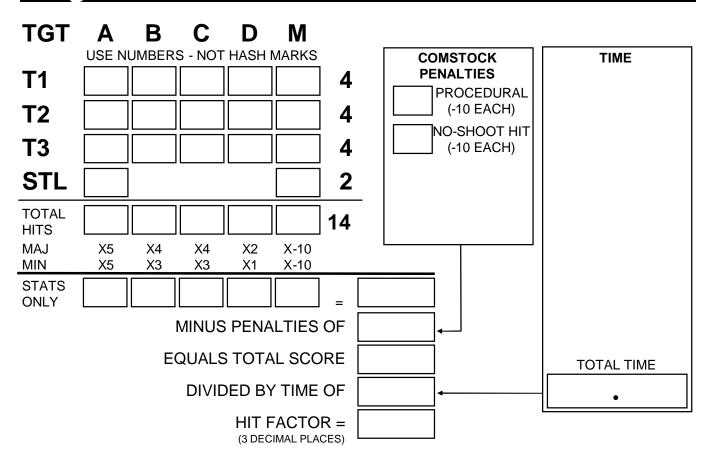




**SETUP NOTES**: Center P1 & P2 in front of, and ~2-3' in front of No Shoot targets. T1-T3 are 3' behind No Shoots and spaced to avoid shoot throughs from P1 & P2. No Shoots in front of T1 & T3 are set at the bottom of the A zone.

**RO NOTES**: Watch for mandatory reload.

Stage 3 Don't Miss



SHOOTER NUMBER	Open	Limited	L-10	SS	Production	Revolver		MAJOR	minor
	NAME					USI	PS.	A #	

Stage 4 Pull Toy

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Bud Connolly

**START POSITION:** Standing in Box A with pull string in Strong hand. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

#### STAGE PROCEDURE

On start signal, pull string to activate Drop Out T4, then draw and engage T1-T12 with two (2) rounds each and knock down PP1-PP3. T9-T12 must be engaged through the port. Targets may be engaged from either Box A or Area B.

#### **SCORING**

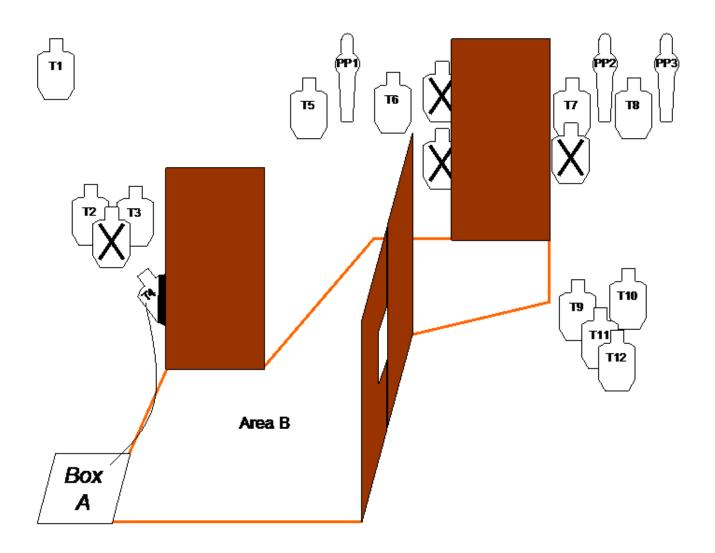
**SCORING:** Comstock, 27 rounds, 135 points

TARGETS: 12 IPSC, 3 PP

**SCORED HITS:** Best 2 per IPSC, steel down = 1A

START-STOP: Audible - Last shot PENALTIES: Procedural. -10
No-shoot hit. -10

Miss. -10



**SETUP NOTES**: Set up arrays to minimize the number of targets visible from any one location. Port is created by setting walls ~2' apart and stapling ground cloth to wall leaving a port opening from 4' to 5' above the ground. Set PP2 & PP3 in far right corner of the bay. Back wall and fault line are 8 yards from PP1-PP3. Use No Shoots or a section of soft wall to block T7-T8 and PP2-PP3 from left side of Area B.

**RO NOTES**: Watch for foot faults.

